Computing

Research	Intent	Implementation
'Computing capability is an essential	In line with the 2014 curriculum for	At Southwick we follow the NC14
skill for life and enables learners to	computing we intend to provide a	curriculum for computing; this is
participate more readily in a rapidly	high-quality computing education	taught in blocks throughout the year
changing world. '	which will equip children with a firm	to enable children to achieve depth in
	foundation for future learning.	their learning.
Computers are now part of everyday		
life. For most of us, technology is	We recognise that computing has a	Teachers use the Somerset
essential to our lives, at home and at	wealth of transferable skills so aim to	Computing scheme as a starting
work. 'Computational thinking' is a	engage the children with a range of	point for the planning of computing
skill children must be taught if they	interesting learning opportunities	lessons.
are to be ready for the workplace and	which are linked to other areas of the	
able to participate effectively in this	curriculum where possible. Key	As well as a computing suite we also
digital world.	vocabulary will be highlighted where	have a class set of ipads and laptops
	appropriate.	in all classrooms to ensure that all
NAACE		children have the opportunity to use
	When children leave Southwick School	a range of devices and programs for
	they will have gained knowledge and	many purposes across the wider
	skills in the three main areas of the	curriculum, as well as in discrete
	computing curriculum: e-safety, digital	computing lessons.
	literacy and programming/physical	
	systems.	The implementation of the
	•	curriculum a balanced coverage of
	These will prepare children to	the three main computing strands.
	participate effectively and safely in the	, 3
	digital world beyond our school and	
	think like a programmer.	